
* **ERRATA** *

On page 14 and page 17 of the manual it refers to the RESCUE mission as "RSC". **This is an error** and should be typed in as "RES".

* **CASSETTE LOADING INSTRUCTIONS** *

Please read carefully

The cassette contains four missions as described in the booklet - SOLO FLIGHT - COMBAT - EXPLORE - RESCUE.

SOLO FLIGHT and RESCUE are on side one.

EXPLORE and COMBAT are on side two.

1. When loading the program for the first time please insert cassette to load side one and rewind tape fully.
2. Press SHIFT and RUN/STOP key simultaneously and then press PLAY on the data recorder.
3. After loading the first section of code a title screen will run, and then a menu will appear. Leave the PLAY key depressed.
4. If at this point you wish to fly SOLO FLIGHT then simply press the RETURN key and the program will load.
5. If you wish to fly any other missions at this point then simply follow the instructions on the screen.
6. Typing ASN does not work on the cassette version due to fast loading techniques.
Do not type ASN.
7. To load another mission other than the one you are playing.
 - a. Turn the computer off and on.
 - b. Position the tape at the mission you require.
 - c. Press SHIFT and RUN/STOP keys together and then press PLAY on the data recorder. The mission will load and run automatically.

HINTS ON LOADING

If your cassette recorder does not have a tape counter, or you suspect your tape counter to be inaccurate, then an audio cassette recorder may be used to find the silence between the programs and the tape positioned accordingly.

N.B. Each assignment has a three letter code:

SOLO FLIGHT — "INS"

RESCUE — "RES"

EXPLORE — "EXP"

COMBAT — "COM"